

Panel 1

Math 2411 - Calc 3 w

Beet Wachsmuth (wachsmut@shu.edu) - AS 233

This class will use DyKnow Collaboration software to best collaborative work in a math lecture!

⇒ Hardware: Your laptop (Tablet preferred) *Bring to class*

Software: DyKnow (Download + install)

Home page for this class:

<http://pirate.shu.edu/~wachsmut/>

1

Panel 2

About this Class

Lectures + HW - no points

Quizzes : 100 points total (2 worst dropped)

3 exams: 300 P

(1 final. 100 P)

Maple 100 P

500 / 600 → final grade

2

Panel 3


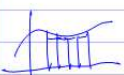
Now
it's
time
for
some
mathematics

⇒

3

Panel 4

Calc I - Overview

	Def. ✓	Geometry ✓	How-to ✓
• <u>Limit</u>	Given $\epsilon > 0$ there is $\delta > 0$ such that if $ x-c < \delta$ then $ f(x)-L < \epsilon$	as x gets close to c , $f(x)$ gets close to limit L	plug in value, hope for the best L'Hospital
• Continuity	$\lim_{x \rightarrow c} f(x) = f(c)$	 no gaps, holes	see limits
• Differentiation	$f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$ $= \lim_{x \rightarrow x_0} \frac{f(x) - f(x_0)}{x - x_0}$	slope of tangent rate of change	Power Rule, Quotient, Chain, Product
• Integration 	$\lim_{\ \Delta x \ \rightarrow 0} \sum_{i=1}^n f(x_i) \Delta x_i = \int_a^b f(x) dx$	area under curve, (if $f(x) \geq 0$)	antideriv, Fund. Thm.

Panel 5

$$\text{Ex 1} \quad \lim_{x \rightarrow 3} \frac{x^2 - 9}{x} = 0$$

$$\lim_{x \rightarrow 3} \frac{x^2 - 9}{x - 3} = 6$$

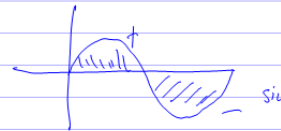
$$\lim_{x \rightarrow 0} \frac{\sin(2x)}{x} = \lim_{x \rightarrow 0} \frac{2 \cos(2x)}{1} = 2$$

$$f(x) = \frac{e^x \cdot \ln(x)}{\sqrt{x^2 - 1}}, \quad f'(x) = \frac{(e^x \ln(x) + \frac{e^x}{x}) \sqrt{x^2 - 1} - e^x \ln(x) \left[\frac{1}{2} (x^2 - 1)^{-1/2} \cdot 2x \right]}{(\sqrt{x^2 - 1})^2}$$

$$\int_0^{2\pi} \sin(x) dx = -\cos(x) \Big|_0^{2\pi} = -\cos(2\pi) + \cos(0) = 0$$

↑
Fund. theorem of Calc

↑
antideriv.



5

Panel 6

Calc 2 - Overview

- Heavy Duty Integration Techniques
e.g.: by parts, partial fract. decomp, trig subst.
- Applications of Integration
e.g.: volume of rotating curves, lengths, center of mass, work
- Sequences & Series
e.g.: geom $\sum_{n=0}^{\infty} x^n = \frac{1}{1-x}$, $|x| < 1$, e^x , Ratio test, Div. test
- Differential Equations
e.g. 1st order linear, separable, (exact)

6

Panel 7

$$\underline{\text{Ex:}} \int \frac{1}{x(x+2)} dx = \frac{1}{2} \int \frac{1}{x} dx - \frac{1}{2} \int \frac{1}{x+2} dx = \frac{1}{2} \ln|x| - \frac{1}{2} \ln|x+2| + C$$

$$\int_0^{\pi} x \sin(x) dx = -x \cos(x) \Big|_0^{\pi} + \int_0^{\pi} \cos(x) dx =$$

$u = x$	$u' = 1$
$v' = \sin(x)$	$v = -\cos(x)$

$$= -\pi \cos(\pi) + 0 \cdot \cos(0) + \sin(x) \Big|_0^{\pi} =$$

$$= \pi + \sin(\pi) - \sin(0) = \pi$$

$$\frac{1}{x(x+2)} = \frac{A}{x} + \frac{B}{x+2} = \frac{A(x+2) + Bx}{x(x+2)} \Rightarrow$$

$$A(x+2) + Bx = 1$$

$$x = -2: -2B = 1 \Rightarrow B = -1/2$$

$$x = 0: 2A = 1 \Rightarrow A = 1/2$$

Panel 8

$$\text{Find series of } \frac{1}{1+2x^2} = \frac{1}{1-(-2x^2)} = \sum_{n=0}^{\infty} (-2x^2)^n = \sum_{n=0}^{\infty} (-2)^n x^{2n}$$

$$\text{Know } \frac{1}{1-0} = \sum_{n=0}^{\infty} 0^n$$

$$xy' = e^{-y} \ln(x) \quad \text{Find } y'$$

$$y' e^y = \frac{1}{x} \ln(x), \quad e^y \frac{dy}{dx} = \frac{1}{x} \ln(x)$$

$$\Rightarrow e^y dy = \frac{1}{x} \ln(x) dx \quad \text{then integrate}$$

$$\int e^y dy = \int \left(\frac{1}{x} \ln(x) \right) dx \quad \left(u = \ln(x), \quad du = \frac{1}{x} dx \right) = \int u du$$

$$e^y = \frac{1}{2} (\ln(x))^2 + C \quad \Rightarrow y = \ln \left(\frac{1}{2} (\ln(x))^2 + C \right)$$

Panel 9

Calc 3

Calc 1 + Calc 2 + multiple variables = Calc 3

\mathbb{R}^3 (vectors, adding, "multiply" ...)

Vector valued functions
 \Rightarrow (lin, cont, diff, int)

Functions of 2 variables
 \Rightarrow (lin, cont, diff, int, max/min)

Multiple Integrals + Appl.

Icing on the cake
 \Rightarrow (Vector fields)

$f: \mathbb{R} \rightarrow \mathbb{R}$

$f: \mathbb{R}^2 \rightarrow \mathbb{R}$ ②

$f: \mathbb{R} \rightarrow \mathbb{R}^2$ ①

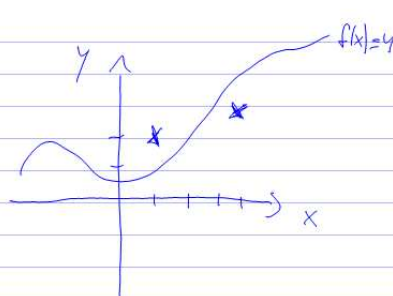
$f: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ ③

9

Panel 10

Introducing \mathbb{R}^3

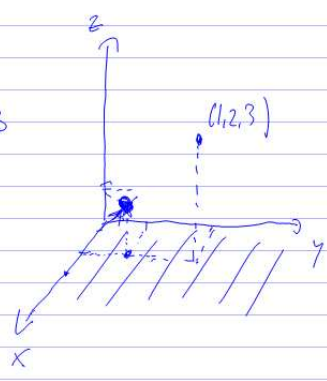
Coordinate system in \mathbb{R}^2 :
Ex: plot $(1,2), (4,3)$



Coordinate system in \mathbb{R}^3 :
Ex: plot $(1,1,1), (1,2,3)$

$f: \mathbb{R} \rightarrow \mathbb{R}^3$

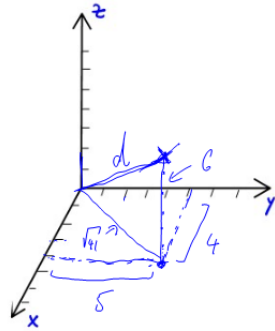
x-axis: all points $(+, 0, 0)$
 y-axis: $(0, +, 0)$
 z-axis: $(0, 0, +)$
 xy plane: all points $(+, +, 0)$
 yz plane: $(0, +, +)$
 xz plane: $(+, 0, +)$



10

Panel 11

Ex: Plot the following Points:



$P(3, 2, 1)$ - use blue

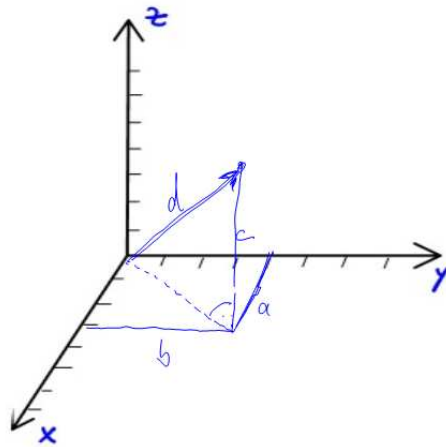
$Q(4, 5, 6)$ - use green

length $(0, 0, 0)$ to Q : $d = \sqrt{4^2 + 5^2 + 6^2}$

11

Panel 12

Distance in \mathbb{R}^3



$P(a, b, c)$

Distance between
origin and P

$$d^2 = a^2 + b^2 + c^2$$

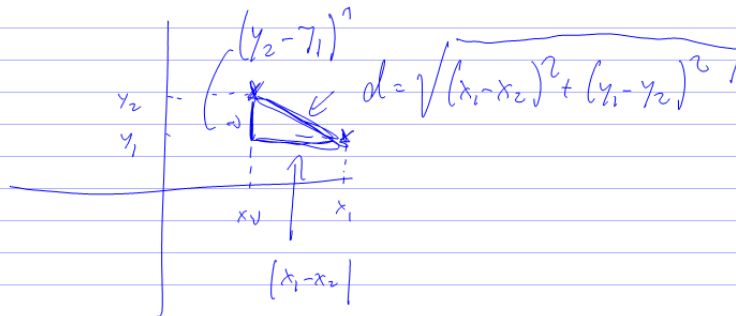
$$\Rightarrow d = \sqrt{a^2 + b^2 + c^2}$$

Distance between $P(x_1, y_1, z_1)$ and $Q(x_2, y_2, z_2)$:

$$d_{PQ} = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

12

Panel 13



Ex: Find distance between $(1, 2, 3)$ and $(3, 2, 1)$

$$d = \sqrt{\underbrace{(3-1)^2}_4 + \underbrace{(2-2)^2}_0 + \underbrace{(1-3)^2}_4} = \sqrt{8}$$

13

Panel 14

3D Objects

$$P(x, y, z) \Rightarrow d = \sqrt{x^2 + y^2 + z^2} \Rightarrow d^2 = x^2 + y^2 + z^2$$

All points with fixed distance to origin in 3D is a SPHERE

Def: $(x-x_0)^2 + (y-y_0)^2 + (z-z_0)^2 = r^2$ is a sphere with radius r and center (x_0, y_0, z_0)

Ex: Find radius and center of sphere

$$x^2 + y^2 + z^2 - 2x - 4y + 8z + 17 = 0 \quad \begin{array}{l} \text{center } (1, 2, -4) \\ \text{radius } 2 \end{array}$$

$$x^2 - 2x + y^2 - 4y + z^2 + 8z = -17$$

$$(x-1)^2 - 1 + (y-2)^2 - 4 + (z+4)^2 - 16 = -17$$

$$(x^2 - 2x + 1) + (y^2 - 4y + 4) + (z^2 + 8z + 16)$$

$$\rightarrow (x^2 - 1)^2 + (y - 2)^2 + (z + \frac{4}{14})^2 = -17 + 1 + 4 + 16 = 4$$

Panel 15

Ex: Find the center + radius of the sphere
given by:

$$x^2 + y^2 + z^2 + 10x + 4y + 2z - 19 = 0$$

$$\text{center: } (-5, -2, -1)$$

$$\text{radius: } \sqrt{49} = 7$$

$$\begin{aligned} (x+5)^2 + (y+2)^2 + (z+1)^2 &= 19 + 25 + 4 + 1 \\ &= 49 \end{aligned}$$

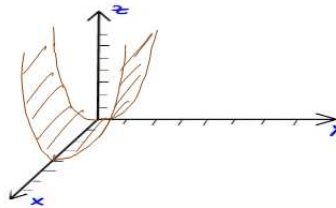
15

Panel 16

Objects with 2 Variables in 3D

Graph of object with 2 variables in 3D space is
a "sheet":

Ex: $z = y^2$

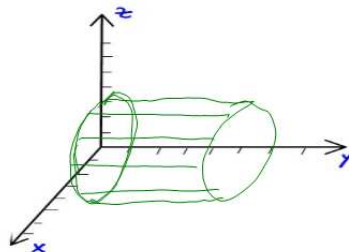


Sheets

(one

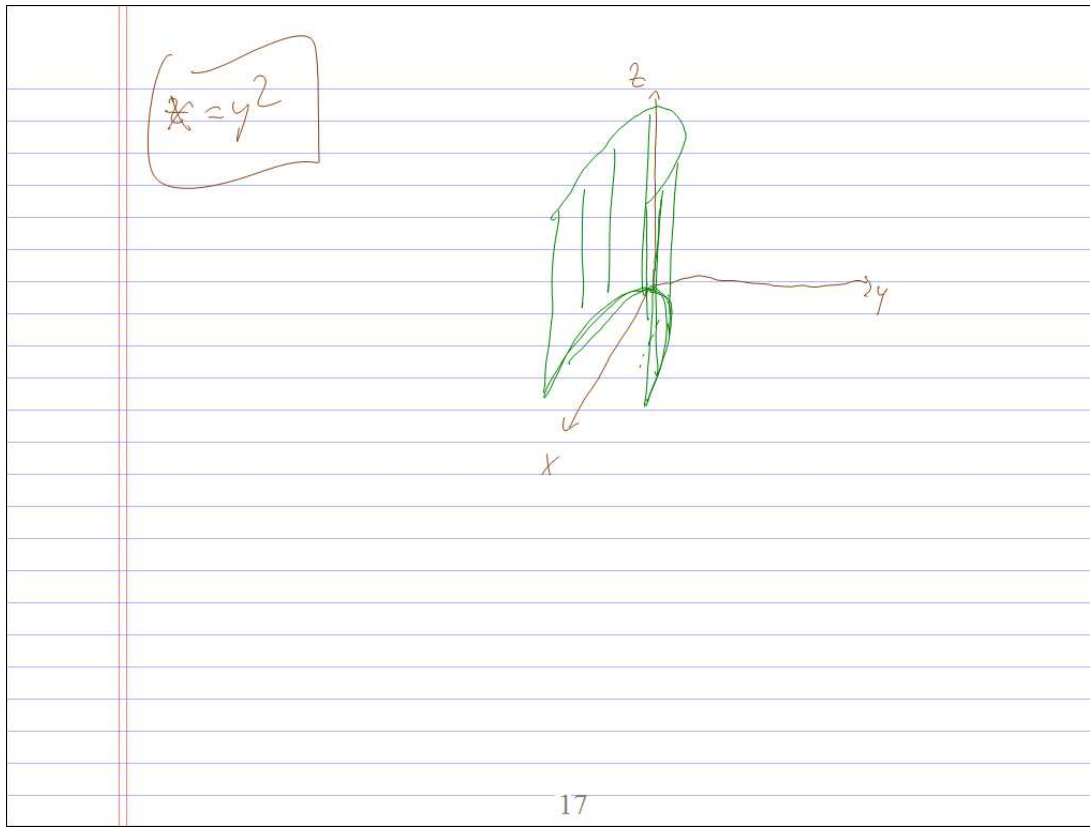
free
variable)

Ex: $x^2 + z^2 = 1$



16

Panel 17



17

Panel 18

Drawing 3D objects with Maple

Maple can easily draw 3D objects

```
> with(plots);
> implicitplot3d(z = y^2, x = -3..3, y = -3..3, z = -1..9);
> plot3d(x^2, x = -3..3, y = -3..3);
> implicitplot3d(z^2 + y^2 = 4, x = -3..3, y = -3..3, z = -3..3);
```

18

Panel 19

Ex: Use Maple to graph the following and insert them here via copy + paste.

$$x^2 + y^2 + z^2 = 4$$

← sphere, $(0,0,0)$, $r=2$

$$y^2 + z^2 = 2$$

cyl. around x -axis

$$z = \sin(x) \cdot \cos(y)$$

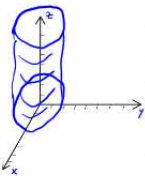
← unknown to us

19

Panel 20

Quick Quiz

①

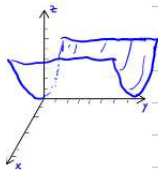


a) $x^2 + y^2 = 1$

b) $x^2 + z^2 = 1$

c) $y^2 + z^2 = 1$

②

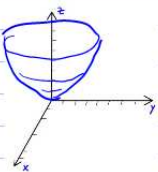


a) $y = x^2$

b) $z = x^2$

c) $z = y^2$

③



a) $z = xy$

b) $z = x^2 - y^2$

c) $z = x^2 + y^2$

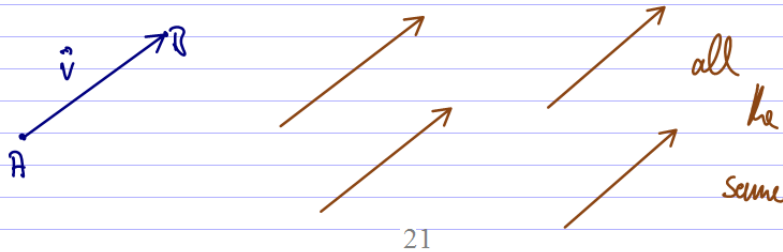
20

Panel 21

Vectors

Understand points in 3D (and 2D). Want to investigate more general objects \Rightarrow vectors.

Def: A vector is a directed line segment, i.e. part of a line with a direction and a length.
A vector from point A to B is written as $\vec{v} = \vec{AB}$ and is visualized as arrow from A to B .



21

Panel 22

Vector Math, Geometrically ~~Algebraically~~

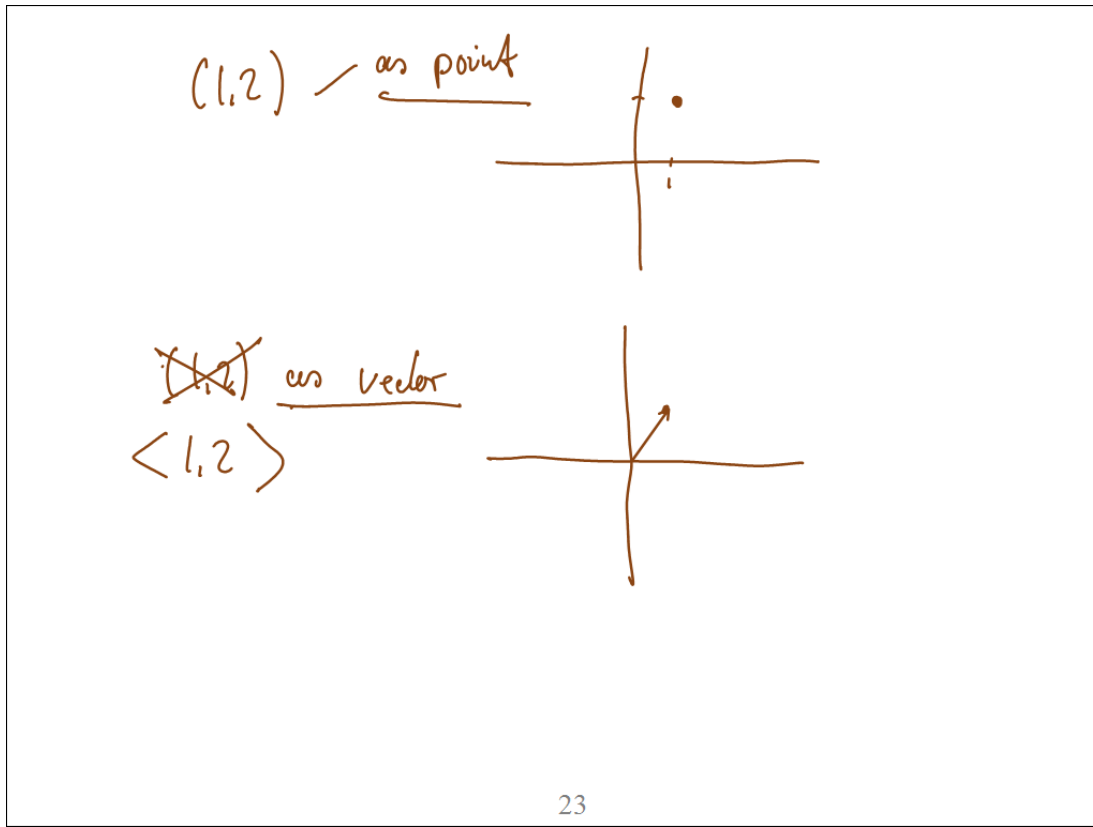
If \vec{v} is a vector then $\vec{v} = \langle 1, 2 \rangle$
 $k \cdot \vec{v}$ is k -times as long $3 \cdot \vec{v} = \langle 3, 6 \rangle$

If v, w are vectors, then $\langle 1, 2 \rangle + \langle 3, 4 \rangle = \langle 4, 6 \rangle$
 $v+w$ is another vector

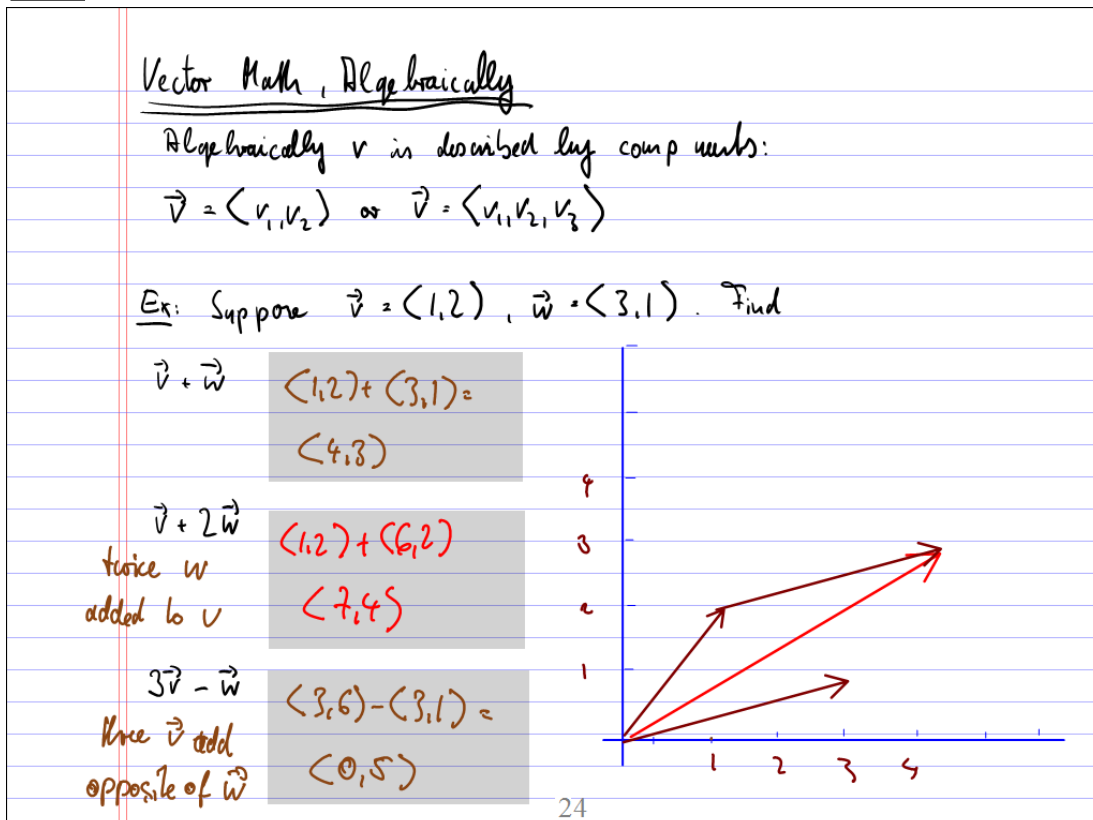
If v, w are vectors, then $\langle 1, 2 \rangle - \langle 3, 4 \rangle = \langle -2, -2 \rangle$
 $v-w$ is another vector

22

Panel 23



Panel 24



Panel 25

