

Summary 5: Projection and Cross Product

<p>Cross Product</p> <p>The cross product of $\vec{a} = \langle a_1, a_2, a_3 \rangle$ and $\vec{b} = \langle b_1, b_2, b_3 \rangle$ is:</p> $\vec{a} \times \vec{b} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = \langle a_2 b_3 - a_3 b_2, -(a_1 b_3 - a_3 b_1), a_1 b_2 - a_2 b_1 \rangle$	$\langle 1, 0, 1 \rangle \times \langle 1, 2, -3 \rangle =$ $= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 0 & 1 \\ 1 & 2 & -3 \end{vmatrix} =$ $= \langle 0 - 2, -(-3 - 1), 2 - 0 \rangle = \langle -2, 4, 2 \rangle$
<p>Properties of Cross Product</p> <p>$\vec{a} \times \vec{b}$ is a vector (as opposed to $\vec{a} \cdot \vec{b}$, which is a scalar)</p> <p>$\vec{a} \times \vec{a} = 0$ for any vector</p> <p>$\vec{a} \times \vec{b}$ is perpendicular to both vectors \vec{a} and \vec{b}</p> <p>$\vec{a} \times \vec{b} = \vec{a} \vec{b} \sin(\theta)$</p> <p>$\vec{a} \times \vec{b} = 0$ iff \vec{a} parallel to \vec{b} (but it is easier to check if $\vec{a} = c\vec{b}$, c scalar)</p>	
<p>Lines</p> <p>Parametric equation of a line through point P with directional vector \vec{v} is:</p> $l(t) = P_0 + t \vec{v} = \langle p_1, p_2, p_3 \rangle + t \langle v_1, v_2, v_3 \rangle =$ $= \langle p_1 + tv_1, p_2 + tv_2, p_3 + tv_3 \rangle$	<p>Eq. of line through $P(1, 3, -2)$ and $Q(4, 2, 1)$: dir. vector $\vec{v} = \overrightarrow{PQ} =$ $Q - P = \langle 3, -1, 3 \rangle$ so that $l(t) =$ $= \langle 1, 3, -2 \rangle + t \langle 3, -1, 3 \rangle =$ $= \langle 1 + 3t, 3 - t, -2 + 3t \rangle$</p>
<p>Properties</p> <p>A line $l(t)$ is a one-dimensional object inside \mathbf{R}^n</p> <p>Two lines l_1 and l_2 are perpendicular if their directional vectors \vec{v}_1 and \vec{v}_2 are perpendicular; they are parallel if their directional vectors \vec{v}_1 and \vec{v}_2 are parallel.</p> <p>Two lines l_1 and l_2 intersect if there are number s and t such that $l_1(t) = l_2(s)$</p>	<p>$l_1(t) = \langle 1 - t, 2t, 3 + 2t \rangle$ and $l_2(t) = \langle 3 + 2t, 1 - 3t, 1 + 4t \rangle$ are perpendicular, because: $v_1 = \langle -1, 2, 2 \rangle$ and $v_2 = \langle 2, -3, 4 \rangle$ so that $v_1 \cdot v_2 = 0$</p>