

Panel 1

Last Time

Vectors in Polar Coordinates  $x = r \cos \theta$   $y = r \sin \theta$   $\pi^2$

Dot Product:  $v = \langle v_1, v_2, v_3 \rangle$ ,  $w = \langle w_1, w_2, w_3 \rangle$   
 $v \cdot w = v_1 w_1 + v_2 w_2 + v_3 w_3$

$$\vec{v} \cdot \vec{v} = \|\vec{v}\|^2$$

$$\vec{v} \cdot \vec{w} = \|\vec{v}\| \|\vec{w}\| \cos(\theta)$$

Panel 2

Ex: Find angle between  $u = i - 2j + 2k = \langle 1, -2, 2 \rangle$  and

a)  $v = -3i + 6j + 2k = \langle -3, 6, 2 \rangle$

$$\left. \begin{array}{l} u \cdot v = -3 - 12 + 4 = -11 \\ \|u\| = \sqrt{9} = 3 \\ \|v\| = \sqrt{49} = 7 \end{array} \right\} \cos(\theta) = \frac{u \cdot v}{\|u\| \|v\|} = \frac{-11}{21}$$

b)  $w = 2i + 7j + 6k$

$$u \cdot w = \langle 1, -2, 2 \rangle \cdot \langle 2, 7, 6 \rangle = 2 - 14 + 12 = 0$$

$\Rightarrow u \perp w$  (perpendicular)

Panel 3

Corollary: Two vectors  $\vec{v}$  and  $\vec{w}$  are perpendicular iff  $\vec{v} \cdot \vec{w} = 0$

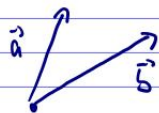
Ex: Which of the following vectors are perpendicular?

- a)  $\langle 1, 2, 3 \rangle$  and  $\langle -1, -2, -3 \rangle$   
 b)  $\langle 1, 2, 3 \rangle$  and  $\langle -1, -3, 2 \rangle$   
 c)  $\langle 1, 2, 3 \rangle$  and  $\langle 6, -1, 1 \rangle$   
 d)  $\langle 1, 2, 3 \rangle$  and  $\langle 5, -1, 1 \rangle$   
 e)  $\langle 1, 2, 3 \rangle$  and  $\langle 0, -3, 2 \rangle$

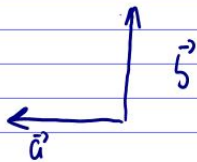
Panel 4

### Picture Problems

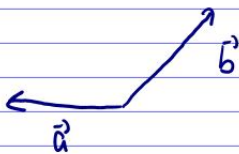
$$\frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\| \|\vec{b}\|} = \cos \theta \Leftrightarrow \vec{a} \cdot \vec{b} =$$



$$\vec{a} \cdot \vec{b} \begin{cases} \text{positive} \\ \text{zero} \\ \text{negative} \end{cases}$$



$$\vec{a} \cdot \vec{b} \begin{cases} \text{positive} \\ \text{zero} \\ \text{negative} \end{cases}$$



$$\vec{a} \cdot \vec{b} \begin{cases} \text{positive} \\ \text{zero} \\ \text{negative} \end{cases}$$

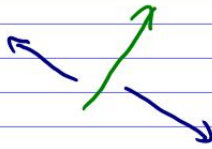
Panel 5

How many vectors are perp. to  $\langle 2, 3 \rangle$  in  $\mathbb{R}^2$ .

Find them:

$$\langle 2, 3 \rangle \cdot \langle -3, 2 \rangle = 0$$

$$\langle 3, -2 \rangle = 0$$



How many vectors are perp. to  $\langle 1, 2, 3 \rangle$  in  $\mathbb{R}^3$ .

Find a few of them

$$\langle 1, 2, 3 \rangle \cdot \langle 0, -3, 2 \rangle$$

$$\langle 3, 0, -1 \rangle$$

$$\langle 2, -1, 0 \rangle$$

Panel 6

Ex: Find the angle that  $\vec{a} = \langle 1, 2, 3 \rangle$  makes with the y-axis:

y-axis is  $\langle 0, 1, 0 \rangle = \vec{j}$

$$\frac{\langle 1, 2, 3 \rangle \cdot \langle 0, 1, 0 \rangle}{\sqrt{14} \cdot 1} = \frac{2}{\sqrt{14}} = \cos(\theta)$$

Directional Angles of  $\vec{v} = \langle v_1, v_2, v_3 \rangle$  are:

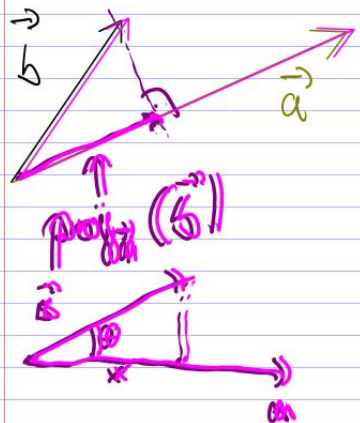
$$\cos(\theta_x) = \frac{v_1}{\|\vec{v}\|}$$

$$\cos(\theta_y) = \frac{v_2}{\|\vec{v}\|}$$

$$\cos(\theta_z) = \frac{v_3}{\|\vec{v}\|}$$

Panel 7

General Question: take two vectors  $\vec{a}$  and  $\vec{b}$ . How much of  $\vec{b}$  goes in the direction of  $\vec{a}$ ?



$x = \|\vec{b}\| \cos(\theta) = \|\vec{b}\| \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\|^2} = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\|}$

Length of  $\|\text{proj}_{\vec{a}}(\vec{b})\| = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\|}$

Projection vector  $\text{proj}_{\vec{a}}(\vec{b}) = \frac{\vec{a}}{\|\vec{a}\|} \left( \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\|} \right) = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\|^2} \vec{a}$

Panel 8

Projection Formula:  $\text{proj}_{\vec{a}}(\vec{b}) = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\|^2} \vec{a}$

Ex: Find length and direction of projection of  $\vec{b} = \langle 1, 1, 2 \rangle$  onto  $\vec{a} = \langle -2, 3, 1 \rangle$

$$\text{proj}_{\vec{a}}(\vec{b}) = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\|^2} \vec{a} = \frac{\langle 1, 1, 2 \rangle \cdot \langle -2, 3, 1 \rangle}{(\sqrt{14})^2} \langle -2, 3, 1 \rangle$$

$$= \frac{3}{14} \langle -2, 3, 1 \rangle$$

$$\text{proj}_{\vec{b}}(\vec{a}) = \frac{\vec{a} \cdot \vec{b}}{\|\vec{b}\|^2} \vec{b} = \frac{3}{(\sqrt{6})^2} \langle 1, 1, 2 \rangle = \frac{1}{2} \langle 1, 1, 2 \rangle$$

Panel 9

Projection Formula:  $\text{proj}_{\vec{a}}(\vec{b}) = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\|^2} \vec{a}$

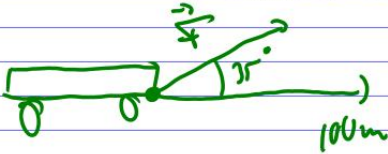
Ex: Find length and direction of projection of  $\vec{b} = \langle 1, 1, 2 \rangle$  onto  $\vec{a} = \langle -2, 3, 1 \rangle$

✓

$\|\text{proj}_{\vec{a}}(\vec{b})\| = \frac{|\vec{a} \cdot \vec{b}|}{\|\vec{a}\|}$

Panel 10

Application: A wagon is pulled a distance of 100 m by a constant force of 70 N, applied to a handle held at  $35^\circ$ . Find work done by  $F$ .



$\|F\| = 70$  is dir. x

Recall: Work is  $F \cdot \text{dist}$

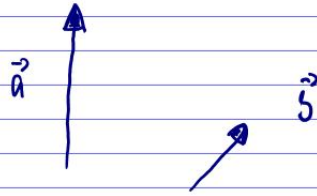
$W = \|\text{proj}_{\vec{d}}(\vec{F})\| \cdot 100\text{m}$

$\vec{F} = \|F\| \langle \cos \theta, \sin \theta \rangle = \langle 70 \cos(35), 70 \sin(35) \rangle$

Work:  $\frac{\langle 70 \cos(35), 70 \sin(35) \rangle \cdot \langle 1, 0 \rangle}{\|\langle 1, 0 \rangle\|} \cdot 100 = \underline{\underline{70 \cos(35) \cdot 100}}$

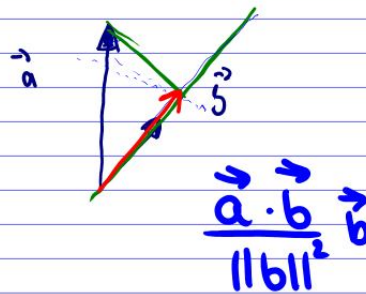
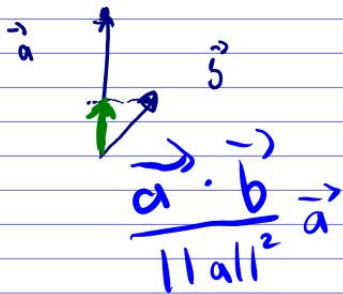
Panel 11

Picture Problems

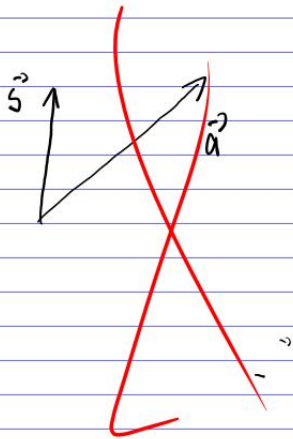


find  $\text{proj}_a(b)$

$\text{proj}_b(a)$



Panel 12



It looks like

Panel 13

So: Add / Subtract vector  $\rightarrow$  ✓  
 Dot product of vectors  $\rightarrow$  + angles  
 $-$  no vector

Cross Product: If  $\vec{a} = \langle a_1, a_2, a_3 \rangle$  and  $\vec{b} = \langle b_1, b_2, b_3 \rangle$

the

$$\vec{a} \times \vec{b} = \langle a_2 b_3 - a_3 b_2, a_3 b_1 - a_1 b_3, a_1 b_2 - a_2 b_1 \rangle$$

+ : gives vector

- : complicated,

only in  $\mathbb{R}^3$  or  $\mathbb{R}^2$

$$\langle a_1, a_2, 0 \rangle$$

Panel 14

How to memorize the cross product:

$$\vec{a} \times \vec{b} = \langle a_2 b_3 - a_3 b_2, a_3 b_1 - a_1 b_3, a_1 b_2 - a_2 b_1 \rangle$$

$$\vec{a} \times \vec{b} = \begin{vmatrix} \textcircled{i} & \textcircled{j} & \textcircled{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = \langle a_2 b_3 - a_3 b_2, (a_1 b_3 - a_3 b_1), a_1 b_2 - a_2 b_1 \rangle$$

Ex:  $\langle 1, 3, 4 \rangle \times \langle 2, 7, -5 \rangle =$

$$\begin{vmatrix} \textcircled{i} & \textcircled{j} & \textcircled{k} \\ 1 & 3 & 4 \\ 2 & 7 & -5 \end{vmatrix} = \langle -15 - 28, (-5 - 8), 7 - 6 \rangle \\ \langle -43, 13, 1 \rangle$$

Panel 15

$\langle 1, 0, -2 \rangle \times \langle 0, 2, -3 \rangle$   
 (i) (j) (k)  $\langle 0 - (-4), (-3 - 0), 2 - 0 \rangle$   
 $\begin{matrix} 1 & 0 & -2 \\ 0 & 2 & -3 \end{matrix} \langle 4, 3, 2 \rangle \in \mathbb{R}^3$

$\langle 1, 0, 0 \rangle \times \langle 0, 1, 0 \rangle$   
 $\begin{vmatrix} \textcircled{i} & \textcircled{j} & \textcircled{k} \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{vmatrix} = \langle 0, 0, 1 \rangle$   $\textcircled{i \times j = k}$

$\langle 1, 0, -2 \rangle \cdot \langle 0, 2, -3 \rangle = 6 \in \mathbb{R}$

Panel 16

Properties: (1)  $\vec{a} \times \vec{a} = \vec{0}$   
 (2)  $\vec{a} \times \vec{b}$  is a vector perpendicular to both  $\vec{a}$  and  $\vec{b}$ , using right-hand rule:  
 Bend fingers of right hand from  $a$  to  $b$   
 $\Rightarrow \vec{a} \times \vec{b}$  is your thumb

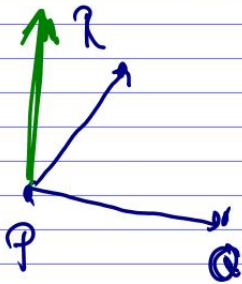
$\vec{a} \times \vec{b} = -(\vec{b} \times \vec{a})$  anti-commutative



Panel 17

Ex: Find vector perpendicular to the plane through  
 $P(1,4,6)$ ,  $Q(-2,5,-1)$ , and  $R(1,-1,1)$

3 points form a plane  
 2 vectors form a plane:



$$\vec{PQ} = (-2, 5, -1) - (1, 4, 6) = \langle -3, 1, -7 \rangle$$

$$\vec{PR} = \langle 0, -5, -5 \rangle$$

$$\vec{PQ} \times \vec{PR} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -3 & 1 & -7 \\ 0 & -5 & -5 \end{vmatrix} = \underline{\underline{\quad}}$$

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