

Panel 1

Last Time

Dot Product: $\vec{a} \cdot \vec{b} = \checkmark$

Geometrically: $\frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\| \|\vec{b}\|} = \cos(\theta)$

✓ Projection of \vec{b} onto \vec{a} : $\text{proj}_{\vec{a}}(\vec{b}) = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\|^2} \vec{a}$

Length of $\text{proj}_{\vec{a}}(\vec{b})$: $\text{comp}_{\vec{a}}(\vec{b}) = \|\text{proj}_{\vec{a}}(\vec{b})\| = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\|}$

Properties of dot product: $\vec{a} \cdot \vec{a} = \|\vec{a}\|^2$

Panel 2

Cross Product: $\vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = \begin{pmatrix} a_2 b_3 - a_3 b_2 \\ a_3 b_1 - a_1 b_3 \\ a_1 b_2 - a_2 b_1 \end{pmatrix}$

Geometrically: $\vec{a} \times \vec{b}$ is a vector that is perp. to both \vec{a} and \vec{b} , i.e. perp. to plane spanned by \vec{a} and \vec{b}

$\|\vec{a} \times \vec{b}\| = |\sin \theta| \|\vec{a}\| \|\vec{b}\|$
= area of parallelogram \vec{a} & \vec{b}

Properties of cross product: $\vec{a} \times \vec{a} = \vec{0}$

Panel 3

Dot Product: $\vec{a} \cdot \vec{b}$ is \neq

Cross Product: $\vec{a} \times \vec{b}$ is vector

Cross out the expressions that do not make sense. For the rest, is the answer a vector or a scalar?

$\vec{a} \cdot (\vec{b} \times \vec{c})$ ✓	$(\vec{a} \cdot \vec{b}) \times \vec{c}$ ✗
$(\vec{a} \cdot \vec{b}) \cdot \vec{c}$ ✗	$(\vec{a} \times \vec{b}) + \vec{c}$ ✓
$\vec{a} \times (\vec{b} \cdot \vec{c})$ ✗	$(\vec{a} \cdot \vec{b}) \times (\vec{c} \cdot \vec{d})$ ✗
$\ \vec{a}\ (\vec{b} \cdot \vec{c})$ ✓	$(\vec{a} \cdot \vec{b}) + \vec{c}$ ✗
$\vec{a} \times (\vec{b} \times \vec{c})$ ✓	$(\vec{a} \times \vec{b}) \cdot (\vec{c} \times \vec{d})$ ✓
$\vec{a} \cdot (\vec{b} + \vec{c})$ ✓	$\ \vec{a}\ (\vec{b} \times \vec{c})$ ✓ $ \vec{a} \cdot \vec{b} $ ✓
$(\vec{a} \times \vec{b}) + \vec{c}$ ✓ $ \vec{a} \cdot \vec{b} $	$\ \vec{a} \times \vec{b}\ $ ✓ $ \vec{a} \cdot \vec{b} \times$

Panel 4

angle between $\langle s, s, s \rangle$ and $\langle 0, s, 0 \rangle$

$$\frac{\langle s, s, s \rangle \cdot \langle 0, s, 0 \rangle}{\sqrt{3s^2} \sqrt{s^2}} = \frac{s^2}{\sqrt{3} \cdot s \cdot s} = \frac{1}{\sqrt{3}} = \cos(\theta)$$

$\theta = 54.7^\circ$

Panel 5

Name: _____

Quiz #2

① Find the dot product $\langle 3, -2, 1 \rangle \cdot \langle 1, 2, 2 \rangle$

② Which vector is perpendicular to $\langle 3, -2, 1 \rangle$, which one is parallel?

a) $\langle -6, 4, -2 \rangle$ s) $\langle 2, 4, 2 \rangle$

Panel 6

③ Find the projection of $\langle 3, -1, -2 \rangle$ onto $\langle 3, 3, 1 \rangle$

④ Find the cross product $\langle 3, -2, 1 \rangle \times \langle 2, -1, 1 \rangle$

Panel 7

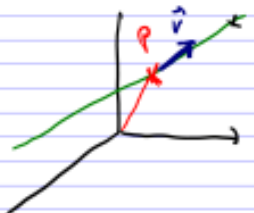
Of Lines and Planes

Line: $y = mx + b$ not that great, because

a) vertical line: $x = \#$

s) does not generalize, i.e.

$z = m_1x + m_2y + s$ is not a line!



line has point P , dir \vec{v} .

thus, any point on line can be written as $P + t\vec{v}$.

Panel 8

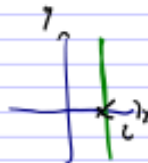
Def: If $P(x_0, y_0, z_0)$ is a point on a line, and $\vec{v} = \langle a, b, c \rangle$ is the direction of the line, then the (parametric) equation of the line is:

$$l(t) = P + t\vec{v}$$

$$= \langle x_0, y_0, z_0 \rangle + t\langle a, b, c \rangle =$$

$$\langle x_0 + ta, y_0 + tb, z_0 + tc \rangle$$

ex: vertical line through $x = 2$ (in \mathbb{R}^3)

$$l(t) = \langle 2, 0 \rangle + t\langle 0, 1 \rangle =$$


Panel 9

Ex: Find equation of a line

a) through $(5, 1, 3)$ and parallel to $\vec{v} = \langle 1, 4, -2 \rangle$

$$l(t) = (5, 1, 3) + t \langle 1, 4, -2 \rangle = \langle 5+t, 1+4t, 3-2t \rangle$$

b) through $P(1, 2, 3)$ and $Q(4, 1, 1)$ $\vec{PQ} = \langle 4, 1, -2 \rangle$

$$l(t) = (1, 2, 3) + t \langle -3, -1, -2 \rangle$$

Panel 10

Ex: At what point does $\langle 2, 4, -3 \rangle + t \langle 1, -5, 4 \rangle$ intersect the xy -plane

In (xy) -plane I know that $z = 0$

$$l(t) = \langle 2+t, 4-5t, -3+4t \rangle$$

$$-3+4t = 0$$

$$4t = 3$$

$$t = \frac{3}{4}$$

$$l\left(\frac{3}{4}\right) = \left\langle 2 + \frac{3}{4}, 4 - \frac{15}{4}, 0 \right\rangle$$

Panel 11

Ex: Suppose 2 lines are $l_1(t) = \langle 1+t, -2+3t, 4-t \rangle$ and $l_2(s) = \langle 2s, 3+s, -3+4s \rangle$

a) Are the lines parallel? No

dir of $l_1: \langle 1, 3, -1 \rangle$

dir of $l_2: \langle 2, 1, 4 \rangle$

b) Do they intersect in \mathbb{R}^3 ? $l(t) = \langle t, 1, 2+3t \rangle$

If they intersected, they would have a point in common

$$l_1(t) = l_2(s) \Leftrightarrow \langle 1+t, -2+3t, 4-t \rangle = \langle 2s, 3+s, -3+4s \rangle$$

$$\begin{cases} 1+t = 2s \\ -2+3t = 3+s \\ 4-t = -3+4s \end{cases} \Rightarrow \begin{cases} t = 2s-1 \\ -2+3(2s-1) = 3+s \\ 4-(2s-1) = -3+4s \end{cases}$$

Panel 12

$$\begin{cases} 1+t = 2s \\ -2+3t = 3+s \\ 4-t = -3+4s \end{cases}$$

$\Rightarrow t = 2s-1$

Don't intersect!

$$-2+3(2s-1) = 3+s$$

$$-2+6s-3 = 3+s$$

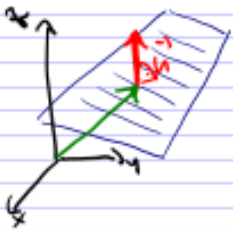
$$3s = 9, s = \frac{9}{3} = 3 \Rightarrow t = \frac{16}{3} - 1 = \frac{13}{3}$$

$$\Rightarrow 4 - \frac{13}{3} = -3 + 4 \cdot \frac{3}{3}$$

~~$7 \neq \frac{4}{3}$~~

Panel 13

Planes in \mathbb{R}^3



A plane in \mathbb{R}^3 is uniquely determined by

- 3 points, or
- 2 vectors + 1 point
- 1 vector perp. to plane + 1 point

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Panel 14

Suppose a plane goes through $P(x_0, y_0, z_0)$ and has normal vector $\vec{n} = \langle a, b, c \rangle$ (perp. to plane)

Take any $Q(x, y, z)$ in plane.

Then $\vec{PQ} \cdot \vec{n} = 0$ (\vec{PQ} perp. to \vec{n})

$$\langle x - x_0, y - y_0, z - z_0 \rangle \cdot \langle a, b, c \rangle = 0$$

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

$$ax + by + cz = \underbrace{ax_0 + by_0 + cz_0}_{d \text{ const}} \rightarrow ax + by + cz = d$$

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Panel 15

Def: The equation of a plane with normal vector $\vec{n} = \langle a, b, c \rangle$ through the point $P_0(x_0, y_0, z_0)$ is:

$$ax + by + cz = d, \text{ where } d = ax_0 + by_0 + cz_0$$

Recall: $y = mx + b$ line $Q(t) = P_0 + t\vec{v}$

$ax + by + cz = d \Rightarrow cz = -ax - by + d$ always

$z = \#x + \#y + \#$ plane! in any dimension

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Panel 16

Scalar equation of Plane through $P(x_0, y_0, z_0)$ with normal vector $\vec{n} = \langle a, b, c \rangle$ is $a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$

$$ax + by + cz = d$$

Ex: Plane through $P(1, 3, 2)$, $Q(1, -1, 6)$ and $R(5, 2, 0)$

Recall: $\vec{n} = \langle a, b, c \rangle$ is normal vector, i.e. perp. to plane.

$$\vec{n} = \vec{PQ} \times \vec{PR} = \langle 2, -4, 4 \rangle \times \langle 4, -1, -2 \rangle$$


$$\begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 2 & -4 & 4 \\ 4 & -1 & -2 \end{vmatrix} = \langle 9 + 4, +18, 14 \rangle = \langle 13, 18, 14 \rangle = 2 \langle 6.5, 9, 7 \rangle$$

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Panel 17

$$\vec{n} = \langle 6, 9, 7 \rangle \rightarrow 6x + 9y + 7z = d$$

$R(5, 2, 0)$ is on the plane \Rightarrow

$$6 \cdot 5 + 9 \cdot 2 + 7 \cdot 0 = d = 49$$

plane: $6x + 9y + 7z = 49$

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Panel 18

Scalar equation of plane through $P(x_0, y_0, z_0)$ with normal vector $\vec{n} = \langle a, b, c \rangle$ is $a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$

Ex: Angle between planes $x + y + z = 1$ and $x - 2y + 3z = 1$

normal to 1st plane: $\langle 1, 1, 1 \rangle$

2nd plane: $\langle 1, -2, 3 \rangle$

$$\cos(\theta) = \frac{\langle 1, 1, 1 \rangle \cdot \langle 1, -2, 3 \rangle}{\sqrt{3} \sqrt{14}}$$

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