

Panel 1

Last Time we discussed vector-valued functions

$\vec{r}(t) = \langle f(t), g(t), h(t) \rangle$. We talked about:

Tangent vectors: $\vec{r}'(t) = \langle f'(t), g'(t), h'(t) \rangle$ ✓

Unit tangent vectors: $\vec{T}(t) = \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|}$ ✓

Length: $s = \int_a^b \sqrt{(f')^2 + (g')^2 + (h')^2} dt = \int_a^b \|\vec{r}'(t)\| dt$

Curvature: $\kappa = \frac{\|\vec{T}'(t)\|}{\|\vec{r}'(t)\|}$

1

Panel 2

Ex. Find the curvature for $\vec{r}(t) = \langle t, t^2 \rangle$

$\kappa = \frac{\|\vec{T}'(t)\|}{\|\vec{r}'(t)\|}$ so we need \vec{r}' and \vec{T} first.

$$\vec{r}(t) = \langle t, t^2 \rangle \Rightarrow \vec{r}'(t) = \langle 1, 2t \rangle \Rightarrow \|\vec{r}'(t)\| = \sqrt{1+4t^2}$$

$$\text{Thus } \vec{T}(t) = \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|} = \frac{1}{\sqrt{1+4t^2}} \langle 1, 2t \rangle$$

Note that \vec{T} almost always involves a square root.

$$\text{Now: } \vec{T}'(t) = \frac{d}{dt} \left(\frac{1}{\sqrt{1+4t^2}} \cdot \langle 1, 2t \rangle \right) = \text{product rule}$$

$$-\frac{1}{2} (1+4t^2)^{-\frac{3}{2}} \cdot 8t \langle 1, 2t \rangle + (1+4t^2)^{-\frac{1}{2}} \langle 0, 2 \rangle = \text{horrible}$$

2

Panel 3

$$\mathbf{r}(t) = \langle t, t^2 \rangle \Rightarrow \text{curvature } \kappa = \frac{2}{(1+4t^2)^{3/2}} \cdot \frac{\|\mathbf{T}'\|}{\|\mathbf{r}'\|}$$

Finding the curvature requires finding the derivative \mathbf{T}' of the unit tangent \mathbf{T} . Since \mathbf{T} usually involves square roots, it is almost always painful to find \mathbf{T}' and therefore the curvature. There is, however, a short cut:

Theorem: If $\mathbf{r}: \mathbb{R}^3 \rightarrow \mathbb{R}$ is a 3D vector-valued function, the curvature κ can be found.

$$\kappa = \frac{\|\mathbf{T}' \times \mathbf{r}''\|}{\|\mathbf{r}'\|^3} \quad \text{much easier}$$

3

Panel 4

In our previous example $\mathbf{r}(t) = \langle t, t^2 \rangle$

$$\kappa = \frac{\|\mathbf{T}' \times \mathbf{r}''\|}{\|\mathbf{r}'\|^3} \quad \mathbf{r}(t) = \langle t, t^2, 0 \rangle$$

$$\mathbf{r}' = \langle 1, 2t, 0 \rangle$$

$$\mathbf{r}'' = \langle 0, 2, 0 \rangle$$

$$\mathbf{r}' \times \mathbf{r}'' = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 2t & 0 \\ 0 & 2 & 0 \end{vmatrix} = \langle 0, 0, 2 \rangle$$

$$\Rightarrow \kappa = \frac{\|(0,0,2)\|}{\|\langle 1, 2t, 0 \rangle\|^3} = \frac{2}{(\sqrt{1+4t^2})^3} = \frac{2}{(1+4t^2)^{3/2}}$$

4

Panel 5

To continue we first need a theoretical result:

Theorem: If $\mathbf{r}(t)$ is a vector-valued function such that $\|\mathbf{r}(t)\| \geq 1$ for all t then $\mathbf{r}'(t)$ is perp. to $\underline{\mathbf{r}}'(t)$.

Proof: Need: $\mathbf{r}' \cdot \mathbf{r} = 0$. so

$$1 = \|\mathbf{r}\|^2 = \mathbf{r} \cdot \mathbf{r} \quad | \frac{d}{dt}$$

$$0 = \frac{d}{dt} \mathbf{r} \cdot \mathbf{r} = \mathbf{r}' \cdot \mathbf{r} + \mathbf{r} \cdot \mathbf{r}' = 2\mathbf{r} \cdot \mathbf{r}'$$

$$\Rightarrow \underline{\mathbf{r}' \cdot \mathbf{r} = 0}$$

#

5

Panel 6

Since for the unit tangent $\mathbf{T}(t)$ we have

$\|\mathbf{T}\| = 1$ we know that \mathbf{T} and \mathbf{T}' are perpendicular to each other.

Ex: For $\mathbf{r}(t) = \langle t, t^2 \rangle$ we had:

$$\mathbf{T}(t) = \frac{1}{\sqrt{1+4t^2}} \langle 1, 2t \rangle, \quad \mathbf{T}'(t) = \frac{1}{(1+4t^2)^{3/2}} \langle -4t, 2 \rangle$$

$$\text{Thus } \mathbf{T} \cdot \mathbf{T}' = \frac{1}{(1+4t^2)^{1/2}} \langle 1, 2t \rangle \cdot \frac{1}{(1+4t^2)^{3/2}} \langle -4t, 2 \rangle = \frac{1}{(1+4t^2)^2} \cdot \vec{0} = \vec{0}$$

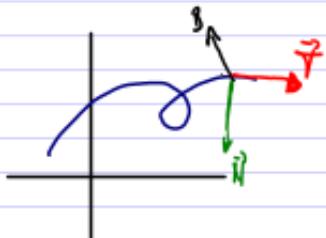
We normalize the vector \mathbf{T}' and give it a new name:

principle normal

6

Panel 7

Def: If $T(t)$ is the unit tangent to a space curve $\vec{r}(t)$ then $T'(t)$ is perpendicular to $T(t)$. We define:



$$N(t) = \frac{T'(t)}{\|T'(t)\|} \quad \text{principal normal}$$

$$B(t) = T \times N \quad \text{binormal} \quad \text{"for all"}$$

T, N, B form a local coord. system to $\vec{r}(t) + t$

7

Panel 8

Ex: Let $\vec{r}(t) = (\cos(t), \sin(t), t)$. Find tangent, unit normal and binormal vectors.

$$\vec{r}(t) = (-\sin(t), \cos(t), 1)$$

$$\Rightarrow \vec{T}(t) = \frac{1}{\sqrt{2}}(-\sin(t), \cos(t), 1)$$

$$\Rightarrow T'(t) = \frac{1}{\sqrt{2}}(-\cos(t), -\sin(t), 0) \quad , \|T'\| = \frac{1}{\sqrt{2}}$$

$$\Rightarrow \vec{N}(t) = \langle -\cos(t), -\sin(t), 0 \rangle$$

$$\Rightarrow \vec{B}(t) = \begin{vmatrix} 0 & 0 & 0 \\ -\frac{1}{\sqrt{2}}\sin(t) & \frac{1}{\sqrt{2}}\cos(t) & \frac{1}{\sqrt{2}} \\ -\cos(t) & -\sin(t) & 0 \end{vmatrix} = \left\langle \pm \frac{1}{\sqrt{2}}\sin(t), -\frac{1}{\sqrt{2}}\cos(t), \frac{1}{\sqrt{2}} \right\rangle \\ = \frac{1}{\sqrt{2}} \langle \sin(t), -\cos(t), 1 \rangle$$

8

Panel 9

$\mathbf{r}(t) = \langle 1, \cos(t), \sin(t) \rangle$

Ex: Let $\mathbf{r}(t) = \langle \cos(t), \sin(t), t \rangle$. Find tangent, unit normal and binormal vectors at $t=0$

$$\mathbf{T}(t) = \frac{1}{\sqrt{2}} \langle -\sin(t), \cos(t), 1 \rangle$$

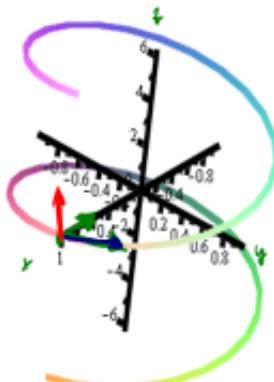
$$\mathbf{N}(t) = \langle -\cos(t), -\sin(t), 0 \rangle$$

$$\mathbf{B}(t) = \frac{1}{\sqrt{2}} \langle \sin(t), -\cos(t), 1 \rangle$$

$t=0$:

$$\Rightarrow \mathbf{T} = \frac{1}{\sqrt{2}} \langle 0, 1, 1 \rangle \quad \checkmark$$

$$\Rightarrow \mathbf{N} = \langle -1, 0, 0 \rangle$$

$$\Rightarrow \mathbf{B} = \frac{1}{\sqrt{2}} \langle 0, -1, 1 \rangle$$


9

Panel 10

Summary

$\mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle$ space curve

$\mathbf{r}'(t) = \langle f'(t), g'(t), h'(t) \rangle$ tangent vector

$\mathbf{T}(t) = \frac{\mathbf{r}'(t)}{\|\mathbf{r}'(t)\|}$ unit tangent

$\mathbf{N}(t) = \mathbf{T}' / \|\mathbf{T}'\|$ principal normal

$\mathbf{B}(t) = \mathbf{T} \times \mathbf{N}$ binormal

$\kappa = \frac{\|\mathbf{T}'\|}{\|\mathbf{r}'\|} = \frac{\|\mathbf{r}' \times \mathbf{r}''\|}{\|\mathbf{r}'\|^3}$ curvature

10

Panel 11

Quiz 4

Suppose $\vec{r}(t) = \langle t^2, 2, t \rangle$ is a vector-valued function (aka space curve), representing the position of a particle. Find the following:

1. The velocity at $P(0, 0, 0)$ $\Leftrightarrow t=0$

2. The speed at $P(0, 0, 0)$ $\|\vec{r}'\|$

3. The acceleration \vec{r}'' at $P(0, 0, 0)$

4. The unit tangent $\vec{T}(t)$ at $P(0, 0, 0)$ $\checkmark t=0$

5. The unit normal vector $\vec{N}(t)$ at $P(0, 0, 0)$ tumble

6. The bi-normal vector $\vec{B}(t)$ at $P(0, 0, 0)$

7. The curvature k at $P(0, 0, 0)$

$$\vec{r}(t) = \langle t^2, 2, t \rangle$$

$$P(0, 0, 0) \Leftrightarrow t=0$$

11

Panel 12

$$\vec{r}(t) = \langle t^2, 2, t \rangle$$

Exam on Monday

$$\vec{r}'(t) = \langle 2t, 0, 1 \rangle$$

$$\|\vec{r}'(t)\| = \sqrt{1+4t^2}$$

$$\vec{r}''(t) = \langle 2, 0, 0 \rangle$$

$$\vec{T}(t) = \underbrace{(1+4t^2)^{-1/2}}_{\text{norm}} \cdot \langle 2t, 0, 1 \rangle, \quad \vec{T}(0) = \langle 0, 0, 1 \rangle$$

$$\vec{T}'(t) = -\frac{1}{2} (1+4t^2)^{-3/2} \cdot 2t \langle 0, 0, 1 \rangle + (1+4t^2)^{-1/2} \langle 2, 0, 0 \rangle =$$

$$\cdot \left\langle \frac{-4t^2}{(1+4t^2)^{3/2}} + \frac{2}{(1+4t^2)^{1/2}}, 0, \frac{-4t}{(1+4t^2)^{1/2}} \right\rangle =$$

$$\cdot \left\langle \frac{-4t^2 + 2(1+4t^2)}{(1+4t^2)^{3/2}}, 0, \frac{-4t}{(1+4t^2)^{1/2}} \right\rangle = \frac{1}{(1+4t^2)^{3/2}} \langle 2, 0, -4t \rangle$$

12

Panel 13

$$\underline{T}^1 = \frac{2}{(1+4t^2)^{3/2}} \langle 1, 0, -2t \rangle$$

$$\|\underline{T}\| = \frac{2}{(1+4t^2)^{3/2}} \sqrt{1+4t^2} = \underline{\frac{2}{(1+4t^2)^{1/2}}}$$

$$\underline{N} = \frac{2}{(1+4t^2)^{3/2}} \langle 1, 0, -2t \rangle \cdot \frac{\langle 1, 0, 2t \rangle}{2} = \underline{\frac{1}{(1+4t^2)^{1/2}} \langle 1, 0, -2t \rangle}$$

$$\underline{N}(0) = \langle 1, 0, 0 \rangle$$

$$\underline{B} = \underline{T} \times \underline{N} = \begin{vmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{vmatrix} = \underline{\langle 0, +1, 0 \rangle}$$

13

Panel 14

Def: The plane determined by \underline{T} and \underline{N} is called osculating plane or supporting plane.
(Latin: osculum = kiss)

Def: The circle in the osculating plane with radius $r = \frac{1}{\kappa}$ is called the osculating circle.

14

Panel 15

Motion in Space

Suppose $\vec{r}(t)$ represents the motion of an object through space over time

$\vec{r}(t)$ = path or motion

$r'(t)$ = velocity, $r'(t) = \underline{\vec{v}(t)}$

$\|r'(t)\|$ = speed, $\|r'(t)\| = s(t)$

$r''(t)$ = acceleration, $r''(t) = \underline{\vec{a}(t)}$

15

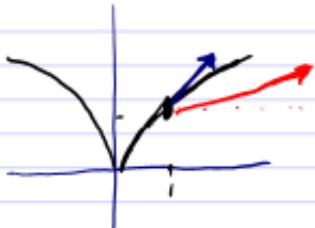
Panel 16

Ex: Suppose the path of a particle at time t is $\vec{r}(t) = \langle t^3, t^2 \rangle$. Find velocity, speed, and acceleration at $P(1,1)$. Illustrate.

$$v(t) = \langle 3t^2, 2t \rangle \Rightarrow v(1) = \langle 3, 2 \rangle \quad r(t) = \langle t^3, t^2 \rangle$$

$$s(t) = \sqrt{4t^4 + 4t^4} \Rightarrow s(1) = \sqrt{13} \quad \begin{aligned} x &= t^3, y = t^2 \\ x^{1/3} &= t, y = (x^{1/3})^2 \end{aligned}$$

$$\vec{a}(t) = \langle 6t, 2 \rangle \Rightarrow a(1) = \langle 6, 2 \rangle \quad \begin{aligned} y &= x^{2/3} \\ y &= x \end{aligned}$$



\vec{a} needs to push forward
and 'down to right'

16

Panel 17

Ex: A particle starts at $P(1, 0, 0)$ with initial velocity $\langle 1, -1, 1 \rangle$. The acceleration is $\vec{a}(t) = \langle 4t, 6t, 1 \rangle$. Find velocity, speed, and position.

$$\vec{a}(t) = \langle 4t, 6t, 1 \rangle$$

$$\vec{v}(t) = \int \vec{a}(t) dt = \langle 2t^2, 3t^2, t \rangle + \langle c_1, c_2, c_3 \rangle$$

$$\text{Know } \vec{v}(0) = \langle 1, -1, 1 \rangle \Rightarrow \vec{v}(t) = \underbrace{\langle 2t^2, 3t^2, t \rangle}_{\langle 1, -1, 1 \rangle} + \langle 1, -1, 1 \rangle$$

$$\vec{r}(t) = \int \vec{v}(t) dt = \langle \frac{2}{3}t^3, t^3, \frac{1}{2}t^2 \rangle + \langle 1, -1, 1 \rangle + \langle 1, 0, 0 \rangle$$

17

Panel 18

Ex: An object with mass m moves in a circle with constant angular speed ω . Find the force acting on the object and illustrate.

$$\vec{r}(t) = \langle \cos(\omega t), \sin(\omega t) \rangle$$

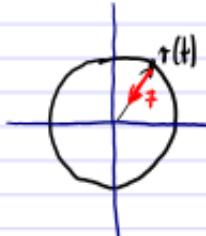
$$\vec{v}(t) = \langle -\omega \sin(\omega t), \omega \cos(\omega t) \rangle, \quad s = \|\vec{v}(t)\| = \omega$$

$$\|\vec{v}(t)\| = \sqrt{\omega^2 \sin^2(\omega t) + \omega^2 \cos^2(\omega t)} = \sqrt{\omega^2 \cdot 1} = \omega$$

$$\vec{r}''(t) = \langle -\omega^2 \cos(\omega t), -\omega^2 \sin(\omega t) \rangle$$

$$\vec{F} = m \vec{a} = -m \omega^2 \langle \cos(\omega t), \sin(\omega t) \rangle$$

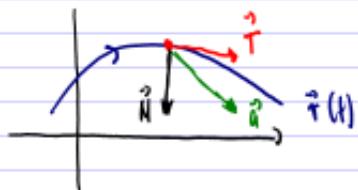
$$= -m \omega^2 \vec{r}(t)$$



18

Panel 19

Tangential and Normal Components of Acceleration



acceleration has two parts:

- in direction of \vec{T} to speed up or slow down particle
- in direction of \vec{N} to change direction

$$\vec{a} = a_T \vec{T} + a_N \vec{N}$$

↑

a_T = tangential comp. of acc.

a_N = normal comp. of acceleration

19

Panel 20

Theorem: $\vec{a} = a_T \vec{T} + a_N \vec{N}$ where

tang. component $a_T = \frac{\vec{v} \cdot \vec{a}}{v}$

normal component $a_N = \frac{\|\vec{v} \times \vec{a}\|}{v}$

Ex: $r(t) = \langle t^2, t^2, t^3 \rangle$ - find a_T and a_N

on HW

20

Panel 21

Quiz 4

Suppose $\vec{r}(t) = \langle t^2, 2, t \rangle$ is a vector-valued function (aka space curve), representing the position of a particle. Find the following:

1. The velocity at $P(0,0,0)$
2. The speed at $P(0,0,0)$
3. The acceleration at $P(0,0,0)$
4. The unit tangent $\vec{T}(t)$ at $P(0,0,0)$
5. The unit normal vector $\vec{N}(t)$ at $P(0,0,0)$
6. The bi-normal vector $\vec{B}(t)$ at $P(0,0,0)$
7. The curvature k at $P(0,0,0)$
8. The tangential component of the acceleration a_T at $P(0,0,0)$
9. The normal component of the acceleration a_N at $P(0,0,0)$
10. The osculating plane at $P(0,0,0)$
11. The osculating circle at $P(0,0,0)$

Extra 10, 11

21