

Panel 1

Least time

Basic operations ✓

Short-Cuts  $x += 3$  ✓

$x++$  and  $++x$   
Post fix      Pre fix

every yet tricky!

Math class ✓

Logical operators and comparisons

and	&&	<
or		>
not	!	<=
		>=
		!=
		==

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Panel 2

•  $z = 1$

$z = z++ + z++ + z + ++z$  adds to 10

~~z is 7~~ z is 10

addition

even but different

Bad:

Better:

$z = 1$   
 $z1 = z++$   
 $z2 = z++$   
 $z3 = ++z$   
 $z = z1 + z2 + z3 + z$

numbers to add

10  
z

4  
3  
2  
1

**Increment and Decrement Operators**

Java provides the increment operator ++ and the decrement operator --. Both can be used in front of (prefix) or after a variable (postfix) of type int, double, or char.

- If used in front of a variable (prefix notation), first the value of the variable is incremented (or decremented), then the new value is used in the expression.
- If used after a variable (postfix notation), first the old value is used in an expression, then it is incremented (or decremented).

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Panel 3

1. Determine if the following statements are true or false, using:

```
int x = 5, y = 9, z = 2;
boolean r = false, result;
```

Don't forget rest of Questions 2

a. `result = ( y < z );` false  
 9 2

b. `result = !( ( r || ( y < x ) ) && ( 5 >= x ) );`  
 ! ( ( false || false ) && true )  
 ! ( false && true )  
 ! false

c. `result = ( !r && ( --y ) ) && ( ( z + x / 4 ) );`  
 false true  
 19 9 5 2

d. `result = ((21 - z) == ((y++) + x + z) + 1) && (!r == true);` ✓  
 == 10 3

Panel 4

## Conditional Execution

### The Simple `if` Statement

A simple `if` statement specifies the condition under which a certain block of code executes, using the syntax

```
if (condition)
    blockOfCode;
```

where `condition` is an expression of boolean type, such as a test. If `condition` evaluates to true the `blockOfCode` executes, otherwise execution will skip that block. In either case, execution resumes immediately after the `blockOfCode`.

Ex: `z` has an unknown value. Write code to print "positive" if `z` is positive!

optional if only one line.

```
if ( z > 0 )
    System.out.println("positive");
```

A code block is either a single line or code enclosed in `{ ... }`

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## Panel 5

Consider the following program code (where x has previously been declared as a double variable of unknown value):

```
if (x == 0.0)
    System.out.println("x is zero"); ← code block!
    System.out.println("Can not divide by x");
```

What is displayed if x is equal to 0.0? How about if x = 10.0? Is this code what was (most likely) intended? If not, fix the code accordingly.

Say  $x = 0$  : "x is zero"  
can not divide by zero

$x = 10.0$  : "Can not divide by x"

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## Panel 6

**The if-else Statement with Alternative**

An if-else statement with alternative lets you use a boolean condition, usually a test, to determine which of two blocks of code executes, using the syntax:

```
if (condition)
    blockOfCode1;
else
    blockOfCode2;
```

If condition returns true, the blockOfCode1 executes, otherwise blockOfCode2 executes. After either of the two blocks has executed, the lines immediately after the else block continue to execute.

**The Nested if-else-if Statement**

A nested if-else-if statement lets you choose which of n blocks of code plus one optional block of code executes, based on boolean conditions or tests. The syntax is:

```
if (condition1)
    codeBlock1;
else if (condition2)
    codeBlock2;
...
else if (conditionN)
    codeBlockN;
[ else
    optionalBlock;]
```

If condition1 evaluates to true execute codeBlock1, otherwise check condition2. If condition2 evaluates to true execute codeBlock2, otherwise check condition3. Continue in this fashion. If conditionN evaluates to true, execute codeBlockN, otherwise execute optionalBlock, if defined, or continue with regular execution.

The  $x^{\text{th}}$  block of code executes if all conditions prior to the  $x^{\text{th}}$  one evaluate to false and the  $x^{\text{th}}$  one is true. The optionalBlock of code executes if all conditions evaluate to false.

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Panel 7

If `x` is a double whose value is not known, write some code that will print out "x is positive" or "x is not positive", depending on the value of `x`.

```
public static void main(String args[])
{
    double x = -60.0;

    if (x > 0.0)
    {
        System.out.println("x is positive");
    }
    else
    {
        System.out.println("x is NOT positive");
    }
}
```

Suppose a double variable `score` contains a number between 0 and 100, reflecting a student's performance on a test. Based on that `score` write a code segment that displays the corresponding letter grade.

100 - 90 = A  
 89 - 80 = B  
 79 - 70 = C  
 69 - 60 = D  
 less = F

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Panel 8

if ((x >= 90) && (x <= 100))  
 ~ blab ;

is legal

```
public static void main(String args[])
{
    double score = -60;

    if (score > 100)
        System.out.println("invalid");
    else if (score >= 90)
        System.out.println("A");
    else if (score >= 80)
        System.out.println("B");
    else if (score >= 70)
        System.out.println("C");
    else if (score >= 60)
        System.out.println("D");
    else if (score >= 0)
        System.out.println("F");
    else
        System.out.println("invalid");
}
```

slickest solution,  
 but others are  
 correct, too!

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